

Bard Songs



The songs of bards are magical. There are 6 different songs your bard can choose from. Remember that a bard can only sing as many songs as he has levels before he must drink something to refreshen his voice. A bard must have an instrument equipped in order to unleash the power of the magical songs.

Song List:

#	Title	Effect
1	Falkentyne's Fury	This tune increases the damage your party will do in combat, by driving them into a berserker rage.
2	The Seeker's Ballad	This song will produce light when exploring, and during combat it will increase the party's chance of hitting a foe with a weapon.
3	Wayland's Watch	This song will soothe your savage foes, making them do less damage in combat.
4	Badh'r Kilnfest	This is an ancient Elven melody, which will heal the Bard's wounds during traveling, and heal the party's wounds during combat.
5	The Traveller's Tune	This melody makes the members of your party more dexterous and agile, and thus more difficult to hit.
6	Lucklaran	This song sets up a partial "anti-magic" field, which gives party members some increased protection against spell casting.

(c)2005 RPGClassics.com. All materials are copyrighted by their respective authors. All games mentioned in this site are copyrighted by their respective producers and publishers. No infringement on any existing copyright is intended. All rights reserved.